## NPLYFC AGM JUNE 2017

## **CHAIRMANS' REPORT**

NPL Youth Football Club (NPLYFC) continues to provide all children who are members of the club with the opportunity to play competitive football in a safe, controlled and friendly environment under the supervision of FA Qualified coaches. The continuation of the NPLYFC Philosophy has supported the objectives of the club as it is a modern day approach and embraces the Football Association's vision for the grassroots game.

This season has seen a number of teams be successful across the different age groups. Most notably the U18 United side won the Surrey Youth League Premier Elite Division and the league cup for the  $2^{nd}$  year in a row. The U18s also found themselves runners up in the Middlesex County Cup.

The pitches have remained in very good condition for large parts, if not all, of the season. The extensive refurbishment work that took place on pitch 2 has helped as drainage has been far better this season, which has seen fewer games called off.

The 2017 tournament took place on Saturday 3<sup>rd</sup> and Sunday 4<sup>th</sup> June. The tournament hosted 175 teams over the weekend, with over 501 games being played. I would like to express my thanks to Colin Smith and his team for the successful delivery of the tournament and all the volunteers who gave up their time over the weekend to ensure that the event ran smoothly.

I would like to publicly thank the following officials for their outstanding work this season:

- Nerys Weir (Treasurer)
- Antony Weir (Vice-Chairman)
- Chris Gallifent (Vice-Chairman)
- Will Palmer (Fixtures, Website and App)
- Steven Bates (Head Coach)
- Tony Crabtree (Welfare Officer)
- Steve Peake (Secretary)

Without their tireless work, the club simply would not operate.

Finally, I would like to thank the rest of the committee and team officials for their time and dedication during this season. I would also like to thank Sean Cummings and Warren Carr for their hard-work in maintaining and preparing our football pitches.